








Transformative Learning Map

College of Art & Architecture

Virtual Technology & Design Courses

Key

	= Could study abroad
	= Could do national student exchange
	= Course has international focus
	= Could do internships, cooperative education, or research projects
	= Occasionally offered as service-learning course
	= Could do practicums or clinical experiences
---	= Pending information from department
	= Year-long sequence that should not be broken up
()	= May be approved on a case by case basis
■	= Cannot be done abroad or on national student exchange























Find UI Approved International Universities for Your Major

<http://www.webs.uidaho.edu/ipo/abroad/search/subjects.htm>

Find USAC Study Abroad Programs for Your Major

<http://usac.unr.edu/programs/search.aspx>

This Transformative Learning Map (TLM) is intended to be used as an advising tool only, not a contract between the student and the university, and is subject to verification by the student's academic advisor and/or department chair. The TLM is designed to help students plan for transformative learning experiences such as study abroad, national student exchange, service-learning and internships. While a good faith effort has been made to provide accurate and up-to-date information for the TLM, course and degree requirements may change and so it is imperative you meet with your academic advisor to determine what changes, if any, have taken place and plan your experiences accordingly. The TLM is designed under the University of Idaho General Catalog. Please refer to the Catalog for specific requirements and seek the advice of your advisor for questions.

Key	Course Information	Credit	Notes
*Major requirements (electives to be chosen in consultation with the departmental advisor)			
■	*VTD 152- Introduction to Virtual Design (prereq: permission)	2	only at UI
	VTD 200(s)- Seminar	cr arr	
	VTD 204(s)- Special Topics	cr arr	
	*VTD 244- Introduction to 3D Modeling	3	if the equivalent course found
( )	*VTD 253- Virtual Design I	3	
( )	*VTD 254- Virtual Design II	3	
	VTD 266- Animation (prereq: VTD 244 or permission)	3	if the equivalent course found
	VTD 299(s)- Directed Study	cr arr	
	VTD 344- Computer-Aided Design	2	CAD class
	VTD 345- Advanced Modeling (prereq: VTD 244 or permission)	3	It could be hard to find the equivalent course.
( )	*VTD 355- Virtual Design Studio I (prereq: permission)	4	
( )	*VTD 356- Virtual Design Studio II (prereq: VTD 355)	4	
	VTD 367- Advanced Animation	3	
	VTD 371- Interactive Technologies (prereq: VTD 244 or permission)	3	
	VTD 372- Advanced Interactive Technologies	3	
( )	*VTD 400(s)- Seminar	cr arr	
	VTD 404(s)- Special Topics	cr arr	
■	*VTD 457- Capstone Design Studio I (prereq: VTD 356)	9	only at UI
■	*VTD 458- Capstone Design Studio II (prereq: VTD 457)	9	only at UI
	VTD 499(s)- Directed Study	cr arr	

The University of Idaho reserves the right to change, amend or discontinue any articulation agreement or curriculum plan at any time.